

Enemy List	HP	XP	Power	Atk 1 hits
Daira (orange)	18	70	24	9
Daira (red)	24	100	24	12
Devil Bat	8	10	24	4
Doomknocker	32	200	48	16
Fire Hag	32	200	48	16
Fokker (blue)	96	200	112	48
Fokker (red)	48	200	112	24
Gooma	16	50	24	8
Goriya (blue)	18	30	16	9
Goriya (orange)	16	20	16	8
Goriya (red)	18	20	16	9
Iron Knuckle (blue)	56	150	48	28
Iron Knuckle (oj)	16	50	24	8
Iron Knuckle (red)	24	100	48	12
Lizard (blue)	56	200	72	28
Lizard (orange)	32	150	48	16
Lizard (red)	48	100	72	24
Spicy Chicken	144	200	72	72
Stalfos (blue helmet)	32	100	48	16
Stalfos (blue)	16	50	16	8
Stalfos (red helmet)	24	50	24	12
Stalfos (red)	8	30	12	4

Level XP Requirements			
Level	Attack	Magic	Life
1	-	-	-
2	200	100	50
3	500	300	150
4	1000	700	400
5	2000	1200	800
6	3000	2200	1500
7	5000	3500	2500
8	8000	6000	4000
Doll	9000	9000	9000

Magic Levels								
	1	2	3	4	5	6	7	8
<b>Shield</b>	32	24	24	16	16	16	16	16
<b>Jump</b>	48	40	32	32	20	16	12	8
<b>Life</b>	70	70	60	60	50	50	50	50
<b>Fairy</b>	80	80	60	60	40	40	40	40
<b>Fire</b>	120	80	60	30	16	16	16	16
<b>Reflect</b>	120	120	80	48	40	32	24	16
<b>Spell</b>	120	112	96	80	48	32	24	16
<b>Thunder</b>	120	120	120	120	120	120	100	64

Boss XP				
Boss	HP	XP	Off. Lvl	Hits for Atk 1
Horsehead	32	50	24	16
Helmethead	48	200	16	24
Rebonack	17+23	300	48	9+12
Carrock	8	300	48	8
Gooma	144	500	112	72
Barba	192	700	112	96
Thunderbird	192	1000	112*	96
Dark Link	8	0	*	8

Sword Level Strength	
Level	Strength
1	2
2	3
3	4
4	6
5	9
6	12
7	18
8	24

Heart Level:	1	2	3	4	5	6	7	8
Offensive Strength 8	8	6	6	6	4	4	2	2
Offensive Strength 16	16	14	10	8	6	6	4	4
Offensive Strength 24	24	20	18	16	12	10	8	6
Offensive Strength 48	48	36	28	24	20	16	14	12
Offensive Strength 72	72	60	48	36	28	24	20	16
Offensive Strength 112	112	80	64	56	48	40	32	24
Thunderbird	112	96	80	72	64	56	48	40